

DR JASON KENNEDY

Curriculum Vitae

Senior Lecturer Above the Bar, School of Art & Design

Department of Animation, Visual Effects & Game Design (AVG)
Auckland University of Technology



Research Focus 1: Interdisciplinary Animated Performance
Research Focus 2: Multidisciplinary Scientific Visualisation

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Demo reel: <https://www.drjasonkennedy.com/demo-reel/>
Student work: <https://www.drjasonkennedy.com/student-work/>

EDUCATION

January 2021
Auckland, NZ

AUCKLAND UNIVERSITY OF TECHNOLOGY

Doctorate of Philosophy (Creative Practice)

- Thesis: 'Acting and its double: A practice-led investigation of the nature of acting within performance capture'

August 2007
Cincinnati, Ohio, USA

UNIVERSITY OF CINCINNATI

Master of Fine Art (Electronic Art)

- GPA: 3.82/4.0 (summa cum laude)
- Thesis: 'Anew: Memento immorti'

December 2004
Albion, Michigan, USA

ALBION COLLEGE

Bachelor of Art in Fine Art (with Honours)

Minors in Palaeontology and Mathematics

- GPA: 3.78/4.0 (magna cum laude)
- Honours thesis: 'Irenaeus: The musical'

EMPLOYMENT HISTORY

AUCKLAND UNIVERSITY OF TECHNOLOGY

School of Art & Design, Auckland, New Zealand

2023 - Present

- Senior Lecturer Above the Bar

2021-2023

- Curriculum Leader

2014-2023

- Animation Pathway Leader

2016-2022

- Senior Lecturer

2014-2016

- Programme Leader

2008-2016

- Lecturer

2014-2015

- Acting Head of Department

2021 MEERKAT ANIMATION, LTD
3D Animation and Visual Effects Company, Auckland, New Zealand

- Visual Effects Lead
- “Holding South” (2021), Wild Greens Productions

2011-2019 K. AMANI FINE JEWELLER
Manufacturing Jewellery Company, Auckland, New Zealand

- Managing Director
- Sculptural and organic jewellery designer
- Product 3D printing and rendering
- Marketing and visual communications

2009-2010 FINA DESIGN
Digital Design Company, Auckland, New Zealand

- Animation Lead
- “... And Again”
- “Megazone Briefing”

2007-2008 THE ART INSTITUTE OF OHIO-CINCINNATI
Cinematography, Interactive Design, and Motion Graphics
Cincinnati, OH, USA

- Lead Instructor of Technical Programs

AWARDS

2023

- Eco Astronomy, Inc., Colombo, Sri Lanka
- Recipient of award for Best Research Project International: 3D Reconstruction
- <https://ecoastronomy.edu.lk/best-research-project-awards-2023/>

KEY LEADERSHIP POSITIONS

2021-2023 Curriculum Leader for Digital Design / AVG (Undergraduate)
Auckland University of Technology, Auckland, New Zealand

- Mentor department staff in teaching and research
- Convene and lead weekly department meetings with staff
- Assist with yearly staff timetabling
- Review all the departments’s handbooks, briefs, and papers for consistency
- Moderate assessments
- Manage student applications to the major
- Lead student communication, promotion, and outreach for the department
- Oversee peer mentors for students in our major
- Support students and alumni with applications to film festivals/ exhibitions

- 2014-2023 Animation Pathway Leader for Digital Design / AVG (Undergraduate)
Auckland University of Technology, Auckland, New Zealand
- Research, develop, and maintain animation curricula for Digital Design / AVG
 - Lead and mentor animation staff in their teaching and research
 - Coordinate with other pathway leaders to produce consistent paper outcomes
 - Coordinate department visits with animation industry guests
- 2014-2016 Programme Leader for Digital Design (Undergraduate)
Auckland University of Technology, Auckland, New Zealand
- Manage and respond to all student matters within Digital Design, including pastoral care
 - Lead the development of curricula within Digital Design
 - Oversee student representatives and manage feedback
 - Manage student applications to the major
- 2014-2015 Acting Head of Department for Digital Design (Undergraduate)
Auckland University of Technology, Auckland, New Zealand
- Line manager to all Digital Design staff
 - Manage process of hiring of new staff
 - Facilitate yearly staff timetabling
 - Digital Design Representative to the Art & Design Senior Leadership Team
 - Digital Design Representative to the Exam Board and Board of Studies
 - Conduct school visits
- 2007-2008 Lead Instructor of Technical Programmes (Undergraduate)
The Art Institute of Ohio-Cincinnati, Cincinnati, Ohio, USA
- Lead curriculum delivery across all technical papers

TEACHING EXPERIENCE

AUT postgraduate is entirely supervision-based and does not offer papers specific to a subject area.

I was responsible for the curriculum design and delivery of all undergraduate papers listed below:

- 2008-2025 AUCKLAND UNIVERSITY OF TECHNOLOGY
- Design Practice 1-2 (Animation)
 - Design Practice 4 (Animation)
 - Making and Media
 - Motion Capture 1 (MoCap Foundations)
 - Motion Capture 2 (Visualising MoCap)
 - Motion Capture 3 (Performance Capture)
 - Motion Capture 4 (MoCap Project)
 - Introduction to 3D Animation
 - Digital Design Studio 1-3 (Animation)
 - Digital Design Studio 5-6 (Animation)
 - Animation Studies
 - Creative Process
 - Core Studio
 - Core Theory Art & Design
 - History, Culture & Context 1
 - History, Culture & Context 2
 - Broadcast Design & Motion Graphics
 - Interactivity & Game Production
 - Pictorial Studies

2007-2008	THE ART INSTITUTE OF OHIO-CINCINNATI
	<ul style="list-style-type: none">• Cinematography• Intro to Motion Graphics• Media Compositing• Fundamentals of Audio• Scriptwriting and Storytelling• Writing for Interactive Media• Survey of Design & Media Arts• Studio Production• Intro to the World Wide Web• Web Scripting• Fundamentals of Authoring• Interactive Authoring• Interactive Design• Portfolio for Interactive Media

RECOGNITION OF STUDENT WORK

2024	<ul style="list-style-type: none">• Kang, Hanvit, & Vu, Ha Anh. <i>Dream Are Made of Water and Paint</i> [Animated short film].<ul style="list-style-type: none">• Best Awards - Student Moving Image (Bronze).
2023	<ul style="list-style-type: none">• Solovyeva, Varvara. <i>USO</i> [Animated short film].<ul style="list-style-type: none">• Best Awards - Student Moving Image (Silver).• Melbourne International Animation Festival - International Program• Official Selection of the Piterkit International Student Film Festival, VGIK International Student Festival, and Animur International Animation Film Festival.
2023	<ul style="list-style-type: none">• Seck, Jannisa, & Tiyyagura, Hansika. <i>Labels</i> [Animated short film].<ul style="list-style-type: none">• Best Awards - Student Moving Image (Bronze).
2022	<ul style="list-style-type: none">• Burk, Jaimee, & Johnston, Sarah. <i>Mellow</i> [Animated short film].<ul style="list-style-type: none">• Best Awards - Student Moving Image (Finalist).
2020-2021	<ul style="list-style-type: none">• Martin-Babin, Lily, & Grealley, Briana. <i>Miro Wine</i> [Animated short film].<ul style="list-style-type: none">• Show Me Shorts Festival - Best New Zealand Film (Winner).• Best Awards - Student Moving Image (Silver).• Official Selection of Animafest Zagreb.• Eligible to compete for Best Animated Short at the 95th Academy Awards.
2020	<ul style="list-style-type: none">• Staines, Marco. <i>Voyager</i> [Animated short film].<ul style="list-style-type: none">• Semi-Finalist at the New York Animation Film Awards.• Best Awards - Student Moving Image (Bronze).• Official Selection of San Diego Comic Con Independent Film Festival, BAM! Festival, and New Zealand Vision Feast Film Festival.
2019	<ul style="list-style-type: none">• Shortland, Reuben. <i>Paradise Isle</i> [Animated short film].<ul style="list-style-type: none">• Best Awards - Student Moving Image (Silver).
2019	<ul style="list-style-type: none">• Hu, Enid, & Nuanmangsor, Pae. <i>Colourless</i> [Animated short film].<ul style="list-style-type: none">• Best Awards - Student Moving Image (Bronze).
2018	<ul style="list-style-type: none">• Chan, Kathy, & Tjandra, Naomi. <i>Blob</i> [Animated short film].<ul style="list-style-type: none">• Best Awards - Student Moving Image (Silver).

- 2017
 - Yoon, Wei Kit. *Me Him Her* [Animated short film].
 - Best Awards - Student Moving Image (Silver).
- 2017
 - Patel, Hasmita, & Lopez, Jolene. *Migration* [Animated short film].
 - Best Awards - Student Moving Image (Bronze).

CURRICULUM DESIGN & TEACHING COMMITTEES

- 2022-2024 AVG representative for Art & Design curriculum restructure (Undergraduate)
- 2023 External post-moderator for Australian Technical and Manual College (ATMC) New Zealand
 - Bachelor of Applied Arts (Digital Media)
- 2021-2023 Curriculum Leader for Digital Design/AVG (Undergraduate)
- 2020-2023 Developer of 2D Drawing minor (Undergraduate)
- 2014-2023 Animation Pathway Leader (Undergraduate)
- 2014-2016 Digital Design Programme Leader (Undergraduate)

POSTGRADUATE SUPERVISIONS

- 2025 (start) Xiaoxi, Liu. PhD thesis. (Secondary supervision with Associate Professor Arezou Zalipour)
 - *The lost priest: The creation of "image" on screen.*
- 2025 (expected) Wen, Zheyin. Master's thesis. (Co-supervision with Dr Chen Chen)
 - *Digital painted skin: Virtual ghosts as contemporary cultural artefacts.*
- 2024 Solovyeva, Varvara. Master's thesis. (Co-supervision with Dr Marcos Steagall)
 - *EVO: Crafting environmental discourse through anthropomorphic character design and 3d animation*
 - Awarded First-Class Honours
- 2023 Wilburn, James. Master's thesis. (Co-supervision with Dr Miriam Harris)
 - *Going out of bounds: Expanding physical space and movement in virtual reality.*
- 2022 Glassie-Walker, Mitchell. Master's thesis. (Co-supervision with Gregory Bennett)
 - *Jack of all animation: master of hybrid practices through experimentation with 2D and 3D aesthetics.*
- 2022 Giles, Kate. Master's thesis. (Co-supervision with Elliot Collis)
 - *In time: an exploration into the 2D and 3D aesthetic potential in video games.*
- 2022 Liang, Yunqi. Master's thesis. (Co-supervision with Dr Anna Jackson)
 - *Bitter tea: a journey of nostalgia.*

- 2020 Stanton, Jed. Master's thesis.
• *Ambedic actions: definition and taxonomy of a new game mechanics category.*
• Awarded First-Class Honours
- 2018 Fromont, Sophia. Honours thesis.
• *Motion capture as an aid for keyframe character animation.*
- 2017 Kagaoan, L. Von. Honours thesis.
• *Translating acted performance between an actor and a synthespian of differing physiology.*
• Awarded First-Class Honours
- 2016 Sydow, Varina. Master's thesis. (Co-supervision with Gregory Bennett)
• *Valley of the cyborgs: a posthuman re-imagining of the surrealist representation of the female form.*
• Awarded First-Class Honours
- 2016 Ellis, Ryan. Honours thesis.
• *The cinematic fermata: 'ma': a moment for empathy: how can narrative pause be utilized in animation?*
• Awarded First-Class Honours
- 2016 Sullivan, Kylie. Honours thesis (Co-supervision with Dr Stephen Reay)
• *3D animation in patient education.*
• Awarded First-Class Honours
- 2016 Reynolds, Dean. MPhil thesis.
• *An emotional prehistory: a scientifically driven generated art approach to removing anthropomorphism and artistic interpretation from prehistoric visualisations.*
- 2015 Mursalim, Anastasia. Honours thesis.
• *Remediation through replication: remediation of live action cinematography in 3D animation.*
• Awarded First-Class Honours
- 2015 Suhendro, Vittorio. Honours thesis.
• *Affecting audience empathy through visual style in a character-driven, narrative 2D animation.*
• Awarded First-Class Honours

RESEARCH FUNDING

- 2024 **Kennedy, J.**, Joseph, D. *Dimensions in Black.* 6
• DCT Virtual Production Volume Collaboration Funding
- \$10,000 NZD
- 2022 **Kennedy, J.**, Solovyeva, V. *3D Asset Production for Pleistocene Visualisation.*
• AUT Competitive Summer Research Scholarship - \$6,000 NZD

- 2021-2022 **Kennedy, J.**, Solovyeva, V. *Reference Performance Strategies for 3D Character Animation*.
 • AUT Strategic Project Fund - \$2,450 NZD
 • AUT Competitive Summer Research Scholarship - \$6,000 NZD
- 2018 **Kennedy, J.**, Ramsay, E. *Cataloguing Vectors in Films (2017-2018)*
 • AUT Competitive Summer Research Scholarship - \$6,000 NZD
- 2018 **Kennedy, J.** *Defining and Cataloguing Synthespian Performances in Film*
 • AUT Contestable Research Funding - \$3,268 NZD
- 2017 **Kennedy, J.**, Kagaoan, L. V. *Reconstructing Synthespian Doubles of Hollywood Legends for Posthumous Performance Analysis*
 • AUT Competitive Summer Research Scholarship - \$6,000 NZD
- 2017 **Kennedy, J.** *The Protean Double: Critiquing the Screen Performance of Synthespian Counterparts*
 • Emru Townsend Award. \$700 NZD
- 2015 **Kennedy, J.** *Automation Versus Animation: A Case for the Affective Potential of CG Animation*
 • Research Centre for Innovation in Virtual Production - \$5,000NZD
- 2015 **Kennedy, J.** *Embracing the Tall Poppy: Overcoming Tradition in Customer Jewellery Design Preference*
 • AUT Contestable Research Funding - \$600 NZD
- 2015 **Kennedy, J.** *Actor - Love*
 • AUT Quick Response Research Funding - \$1,000 NZD
- 2015 **Kennedy, J.** *Gauging Meaningful Reference Performance in Animation and Motion Capture*
 • AUT Contestable Research Funding - \$5,000 NZD
- 2014 **Kennedy, J.** *Meek the Meerkat, Ph.D Research Project*
 • AUT Contestable Research Funding - \$8,148 NZD
- 2014 **Kennedy, J.** *Honesty & Exaggeration: Best Practices When Acting for Animation Reference*
 • AUT Contestable Conference Travel Funding - \$575 NZD
- 2013 Bennett, G., **Kennedy, J.** *A practical study of issues of translation and modulation of actorly performance to digital characters via motion capture*
 • AUT Contestable Project Funding - \$6,080 NZD
- 2013 **Kennedy, J.** *Character Acting: A Case for Better Animation Research*.
 • AUT Contestable Conference Travel Funding - \$2,062 NZD

RESEARCH LEADERSHIP

POSTGRADUATE THESIS EXAMINER

- 2023 McClean, Genevieve. Master's thesis. AUT, Auckland, New Zealand
- *The third order: A necessary holism in approaches to narrative continuity in situated cinematic virtual reality storytelling.*
- 2021 Ye, Xiaoying. Master's thesis. AUT, Auckland, New Zealand
- *Applying intertextuality to Chinese traditional animation making in a global context: using Jingwei Reclamation as an example.*
- 2020 Kim, Do-Yeon. Master's thesis. AUT, Auckland, New Zealand
- *Hybrid mythology and personal nostalgia.*
- 2020 Park, Monique. Master's thesis. AUT, Auckland, New Zealand
- *The scent of blue memories: multisensory exploration in animated autoethnography.*
- 2020 Haryadi, Timothy. Master's thesis. AUT, Auckland, New Zealand
- *Journey to faith: a creative exploration of a personal journey to the Christian faith.*
- 2020 Li, Peggy. Master's thesis. AUT, Auckland, New Zealand
- *Using surrealist aesthetics to explore a personal visual narrative about air pollution*

PEER REVIEWER

- 2024
- *M/C Journal*
- 2024
- *Virtual Production: What is Real?* (Edited book)
- 2023
- *SIGGRAPH Asia Educator's Forum*
- 2023
- *SIGGRAPH Asia Computer Animation Festival*
- 2023
- *International Journal of Performance Arts and Digital Media*
- 2022
- *Animation: Practice, Process & Production Journal*
- 2015
- *Design for Business: Research Conference*
- 2011
- *Journal: Creative Technologies*

EXAMINATION MODERATOR

- 2021 Raveendran, Ranju. Master's thesis. AUT, Auckland, New Zealand
- *Personal augmented reality design assistant (PARIDA)*

CONFERENCE SESSION CHAIR

- 2024 35th Annual Conference of the Society for Animation Studies
 • Session: *War & Propaganda*

SERVICE ENGAGEMENT

- 2024-2025 • Faculty Representative for AUT Early Career Academics (ECA) Network
- 2024-2025 • ECA Representative for AUT Faculty Research Committee
- 2024-2025 • DCT Faculty Board Representative for AUT School of Art & Design
- 2024 • Symposium: *Animation Under the Lens: Embracing Diverse Perspectives*
 • Lead organiser
 • Auckland, New Zealand
- 2022-2024 • AVG Representative for AUT Art & Design Curriculum Restructure
- 2019-2024 • AVG Department Alumni Communications Lead
- 2022-2023 • AUT Art & Design Research Representative for Digital Design/AVG
- 2014 • 1st Annual Animation Revelations Conference
 • Organiser
 • Auckland, New Zealand

RESEARCH SOCIETIES

- 2016-2025 • Society for Animation Studies, Sacramento, California, USA
- 2022-2025 • Eco Astronomy Sri Lanka, Colombo, Sri Lanka
- 2022-2025 • The Mars Society, Golden, Colorado, USA
- 2022-2025 • International Animation and Motion Capture Group (IAMCG), Sydney, NSW, Australia
- 2021-2025 • VFX Research Network, Wellington, New Zealand

EXHIBITIONS / PRODUCTIONS / NON-TRADITIONAL OUTPUTS

- 2024 • *Palaeoloxodon namadicus sinhaleyus*, *Rhinoceros kagavena*, *Rhinoceros sinhaleyus*, *Hexaprotodon sinhaleyus* (Palaeoart installed in the Sri Lanka Natural History and Science Museum).
 • Visual Effects Supervisor

- 2021
- *Holding South* (Film).
 - Visual Effects Lead
 - Supporting actor (character: Joe)
 - Exhibited at 40+ international film festivals with multiple awards
 - <https://www.imdb.com/title/tt15233602/>
- 2021
- *PhD Dramatic Performance - Treplev from Chekhov's 'The Seagull'* (Animation).
 - Performance capture animator
 - Actor (character: Treplev)
- 2015
- *Actor - Love* (Animation).
 - Visual Effects Lead
 - Exhibited at Image Power Project: 'The Familiar and the Surreal' - Beijing, China
 - Exhibited at Pop Culture Association of Australia & New Zealand (PopCAANZ): 'Virtually POP' - Wellington, New Zealand
- 2015
- *Compressed Air Energy Storage* (Promotional video)
 - Director
 - Visual demonstration to support external funding applications
- 2012
- *Plan B* (Film).
 - Visual Effects
 - <https://www.imdb.com/title/tt2391964>
- 2012
- *8* (Stage Play).
 - Actor (character: Dr Segurra)
 - Production at The Maidment Theatre - Auckland, New Zealand
- 2011
- *Artaud at Rodez* (Stage Play).
 - Media Designer
 - Production at Unitec Theatre - Auckland, New Zealand
- 2010
- *... And Again* (Music Video for Kiwi band Mile High).
 - Animation Lead
 - Aired on broadcast station C4 - New Zealand
- 2010
- *Megazone Briefing* (Animation)
 - Animation Lead
 - Instructional video for laser tag company
- 2010
- *Rapid Prototyped 3D Model of an iPod and Human Ear* (Sculpture)
 - 3D Artist
 - Large-scale sculpture to support 'Awareness Week' for the National Foundation for Deaf & Hard of Hearing - Auckland, New Zealand
- 2007
- *Anew: Memento Immorti* (Video Projection/Installation).
 - Visual Effects Artist
 - Philip M. Meyer, Jr Memorial Gallery: 'Fin' - Cincinnati, Ohio, USA

- 2007
- *Androgyny* (3D Printed Sculpture).
 - Artist
 - ‘The Little Art Show That Could’ - International travelling exhibition
- 2006
- *Stored Consciousness A42-336F2 OX6A Dennis Maxwell Gibarian Pat. No. 10,062,844,721* (Digital Print).
 - Artist
 - Manifest Gallery: ‘Something From Nothing’ - Cincinnati, Ohio, USA
- 2006
- *Jack/Enola* (Film).
 - Visual Effects Artist
- 2006
- *Androgyny 2050* (Digital Print).
 - Artist
 - Southgate House: ‘Gloss Me Up’ - Cincinnati, Ohio, USA

MEDIA OPPORTUNITIES

- 2023
- Newshub Late (NZ television news programme) (1 December 2023)
 - Interviewed by Janika ter Ellen
 - re: *Unity Lays Off 265 Wētā Digital Engineers*
- 2023
- Stuff (NZ national newspaper) (7 August 2023)
 - Interviewed by Serena Solomon
 - re: *What Does Paw Patrol Do to My Kid's Brain?*
 - <https://www.stuff.co.nz/life-style/wellbeing/parenting/300943448/what-does-paw-patrol-do-to-my-kids-brain>
- 2016
- The Huffington Post (12 August 2016)
 - Interviewed by Dr Francesca Zampollo
 - re: *In Search of Meaningful Food Design*
 - http://www.huffingtonpost.co.uk/dr-francesca-zampollo/in-search-of-meaningful-f_b_13462638.html
- 2015
- Performance Consultation
 - Director Leanne Pooley consulted with me regarding best practices for directing actors engaging with performance capture during the production of her award-winning animated feature film *25 April*.
- 2014
- 3D World Magazine (August 2014, Issue 184, pp. 18-19)
 - re: *A Spark of Genius?*, edited by Ian Dean
 - Quoted re: 3D printing expertise
- 2014
- 3D World Magazine (July 2014, Issue 183, pp. 68-71)
 - Wrote article *Create a Detailed Model for 3D Printing*

INVITED LECTURES & DISCUSSIONS

- 2025
- Eco Astronomy Sri Lanka - Eheliyagoda, Sri Lanka
 - Astro Week - International Lecture Series 15
 - Virtual lecture 'Advancing Quaternary Paleontology Through Practice-Based Strategies'
- 2024
- Eco Astronomy Sri Lanka - Eheliyagoda, Sri Lanka
 - Astrobiological Investigation and Outreach Programme in Sri Lanka
 - Virtual lecture 'Palaeontology and Palaeoart in Sri Lanka'
- 2024
- British Animation, Film, and Screen Studies (BAFTSS) Performance & Stardom Special Interest Group - Liverpool, UK
 - Online roundtable: 'Actor Training, Practice-Led Research and Pathways to Screen Performance'
- 2022
- University of New South Wales - Sydney, NSW, Australia
 - Practice-based workshop 'Digital Bodies in Motion: Strategies for Visualising Motion Capture Data'
- 2022
- Eco Astronomy Sri Lanka - Hedigalla, Sri Lanka
 - Workshop: 'Multidisciplinary in Paleontology & Geology'
 - Virtual lecture: 'Using Scientific Visualisation to Support Palaeontological Research'
- 2022
- Eco Astronomy Sri Lanka - Rathnapura, Sri Lanka
 - Online certificate course in astrobiology and paleontology
 - Virtual lecture: 'Practice-Based Strategies to Support Scientific Visualisation'

PROFESSIONAL DEVELOPMENT

- 2024-2025
- Michael Chekhov Technique (Advanced) - Auckland, NZ
 - Elena Stejko Actors Studio
 - Screen acting classes
- 2024
- Te Pumaomao Nation Building Seminar - Auckland, NZ
 - Two-day Māori worldview workshop
- 2024
- Practice-Led PhD Supervision Workshop - Auckland
- 2023
- Responding to Students at Risk of Harm - Auckland, NZ
 - Postgraduate Student Workshop
- 2022
- Wānanga: Our Values in Action - Tika, Pono, and Aroha - Auckland, NZ
 - Two-day mātauranga Māori curriculum workshop
- 2022
- Acting from the Core (Advanced) - Auckland, NZ
 - Kacie Stetson Studio
 - Screen acting classes

- 2019-2021
 - Acting from the Core (Intermediate) - Auckland, NZ
 - Kacie Stetson Studio
 - Screen acting classes
- 2021
 - Enrich Your Supervision Strategies - Auckland, NZ
 - Postgraduate supervision workshop
- 2020
 - Identifying and Managing Students of Concern - Auckland, NZ
 - Postgraduate supervision workshop
- 2019
 - Understanding TurnItIn - Auckland, NZ
 - Postgraduate supervision workshop
- 2017
 - Supervision Forum - Supervising Masters Students - Auckland, NZ
 - Postgraduate supervision workshop
- 2014
 - Supervising Students from Diverse Cultural Backgrounds - Auckland, NZ
 - Postgraduate supervision workshop
- 2011-2014
 - Acting from the Core (Introductory) - Auckland, NZ
 - Kacie Stetson Studio
 - Screen acting classes
- 2013
 - Examining a Thesis - Auckland, NZ
 - Postgraduate supervision workshop
- 2011-2012
 - Level 1 Presenting Class - Auckland, NZ
 - The Presenters' Platform
 - Presenting workshops for live and filmed events
- 2011
 - Being a Supervisor at AUT - Auckland, NZ
 - Postgraduate supervision workshop
- 2010-2011
 - Levels 1 & 2 Screen Acting Training - Auckland, NZ
 - Studio 111

PUBLICATIONS

- 2025
 - **Kennedy, J.** Performing animation: Practical foundations for better video reference. *LINK Praxis Journal*. (Submitted, awaiting decision)
- 2025
 - **Kennedy, J.** Epiphanic resolution: The effects of video compression on the believability of computer-generated characters. *Animation: Practice, Process & Production*. (Submitted, awaiting decision)
- 2024
 - **Kennedy, J.** Muscular headband or sexual display? A practice-oriented case-study for producing scientifically informed palaeoart of *Palaeoloxodon namadicus sinhaleysus*. In *LINK 2024: 6th Conference in Practice-Oriented Research and Global South*. (pp. 117-120). Valparaíso: LINK 2024.

- 2024
- **Kennedy, J.** Animation-directed embodied performance technique (ADEPT): A framework for creating better animation video reference. In *LINK 2024: 6th Conference in Practice-Oriented Research and Global South*. (pp. 22-25). São Paulo: LINK 2024.
- 2024
- Najafi, H., **Kennedy, J.**, Ramsay, E., Todoroki, M., & Bennett G. A pedagogical workflow for interconnected learning for animation, visual effects, and game design students. *Proceedings of SIGGRAPH Asia 2024*.
- 2024
- D'Angelo P., Severino, F. N., Severino, A., Ravibhanu, A., Aouititen, M., **Kennedy, J.**, Abyewardhna, K., Adassuriya, J., Dasunpriya, S., & Nimnadi, B. *Umbilicus Siciliae et Trinakriae - La Torre Ottagonale di Enna: Storia, Archeologia, Topografia e Arqueoastromia*. Collana Libri Storie di Sicilia, Enna, Italy.
- 2024
- **Kennedy, J.** Cross-disciplinary communication strategies to support scientifically accurate animation: Reconstructing Pleistocene megafauna in Sri Lanka. In *Animating Change: 35th Annual Conference of the Society for Animation Studies* (pp. 65-66). Sydney: Society for Animation Studies.
- 2022
- Sumanarathna, A. R., Aouititen, M., **Kennedy, J.**, & Lagnaoui, A. A feasibility study of space tourism using augmented reality. In *25th Annual International Mars Society Convention*. Phoenix, Arizona, USA.
- 2022
- **Kennedy, J.** Vector ontologies: Framing acting within a motion capture context. *International Journal of Performance Arts and Digital Media*, 18(3), 341-356.
- 2021
- **Kennedy, J.** The animator's sensorium: The impact of acting and animation experience on creating reference performances. *Animation: Practice, Process & Production*, 10(1), 95-116.
- 2021
- **Kennedy, J.** Cataloguing vectors by performance style and genre in films from 2010-2013. In C. Ferreira (Ed.), *Proceedings of the 9th International Conference on Illustration & Animation (CONFIA)* (pp. 555-563). Aveiro: Instituto Politécnico do Cávado e do Ave.
- 2021
- **Kennedy, J.** *Acting and its double: a practice-led investigation of the nature of acting within performance capture* [doctoral thesis] (Auckland University of Technology, Auckland, New Zealand).
- 2020
- **Kennedy, J.** Cataloguing vectors by performance style in films from 2010. In Instituto Politécnico do Cávado e do Ave (Ed.), *Proceedings of the 8th International Conference on Illustration & Animation (CONFIA)* (pp. 147-158). Barcelos: Instituto Politécnico do Cávado e do Ave.
- 2020
- Sumanarathna, A. R., Aouititen, M., **Kennedy, J.**, Taylor, B., Hornoio, I. & Bandara, A. Danigala alien mountain and petroglyphs: A multidisciplinary investigation into astrotourism, geotourism, and

archeological significance - Unlocking sustainable development opportunities in Sri Lanka. *Journal of Eco Astronomy*, 1(1), 200-227.

- 2019 • **Kennedy, J.** Critiquing the screen presence of synthespian counterparts. In C. Ferreira (Ed.), *Proceedings of the 7th International Conference on Illustration & Animation (CONFIA)* (pp. 190-202). Viana do Castelo: Instituto Politécnico do Cávado e do Ave.
- 2019 • **Kennedy, J.** Acting-centred definitions of vactors, synthespians, and digital doubles. In J. Park, J. Nam, & J. W. Park (Eds.), *ISEA: Proceedings of the 25th International Symposium on Electronic Art 2019* (pp. 297-305). Gwangju, South Korea.
- 2017 • **Kennedy, J.** Defining and cataloguing synthespian performances in film. In E. Borjan, & N. Gilić (Eds.), *Hrvatski Filmski Ljetopis*, 95 (pp. 67-68). Zagreb, Croatia.
- 2017 • **Kennedy, J.** The protean double: Critiquing the screen presence of synthespian counterparts. In *29th Annual Conference of The Society for Animation Studies: And Yet It Moves!*. Padova: Society for Animation Studies.
- 2017 • **Kennedy, J.** The animator's (missing) hand: How practice informs seeing in 3D animation. *Proceedings of the 5th International Conference on Illustration & Animation (CONFIA)* (pp. 298-309). Guimarães: Instituto Politecnico do Cavado e do Ave.
- 2016 • **Kennedy, J.** Automation versus animation: a case for the affective potential of CG animation. In *The Cosmos of Animation: 28th Annual Conference of the Society for Animation Studies* (p. 98). Singapore: Society for Animation Studies.
- 2015 • **Kennedy, J.** Embracing the tall poppy: Overcoming tradition in customer jewellery design preference. In *Design for Business: Research Conference 2015*. Melbourne: ideasondesign.
- 2015 • **Kennedy, J.** Beyond the mirror: Producing emotionally-authentic facial performance for animation reference. *Proceedings of the 3rd International Conference on Illustration & Animation (CONFIA)* (pp. 101-114). Braga: Instituto Politécnico do Cávado e do Ave.
- 2015 • **Kennedy, J.** Gauging meaningful reference performance in animation and motion capture. In *Proceedings of the Cumulus Conference, Milano 2015* (pp. 941-948). Milan: McGraw-Hill Ed.
- 2013 • **Kennedy, J.** Character Acting: A Case For Better Animation Reference. In *Peer Reviewed Proceedings of the 4th Annual Conference, Popular Culture Association of Australia and New Zealand (PopCAANZ)* (pp. 11-20). Brisbane: Popular Culture Association of Australia and New Zealand (PopCAANZ).

- 2011
- **Kennedy, J.** Triggering Core Emotional Responses from Interactive Narratives. *Journal: Creative Technologies*, (2). Retrieved from: <https://ojs.aut.ac.nz/journal-of-creative-technologies/article/view/9>

CONFERENCE SPEAKING

- 2024
- **Kennedy, J.** The role of AI in reshaping our understanding of narrative performance. *Artificial Intelligence and Communication Symposium: AI in Professional Practice: Tool, Threat, or Teammate?* Auckland University of Technology, Auckland, New Zealand.
- 2024
- **Kennedy, J.** Palaeoart reconstruction within a cross-cultural context. *Art and Design Research Forum*. Auckland University of Technology, Auckland, New Zealand.
- 2024
- **Kennedy, J.** Visualising prehistory in Sri Lanka. *Animation Under the Lens: Embracing Diverse Perspectives* (Symposium). Auckland, New Zealand.
- 2014
- **Kennedy, J.** Honesty & exaggeration: Best practices when acting for animation reference. In *Aotearoa New Zealand Association of Art Educators (ANZAAE) Conference 2014*. Auckland, New Zealand.
- 2014
- **Kennedy, J.** Into the void: preparing actors and directors for motion capture. *Animation Revelations Conference 2014*. Auckland, New Zealand.
- 2010
- **Kennedy, J.** Mirroring students' progress in developing photorealistic 3D models and textures of a human head. In *Conversations on Research: 6th Annual AUT School of Education Conference*. Auckland, New Zealand.

SOFTWARE EXPERTISE

- Adobe Creative Suite
- Autodesk Maya
- Autodesk MotionBuilder
- Maxon ZBrush
- Unreal Engine
- Marvelous Designer
- R3DS Wrap
- RealityCapture
- Dragonframe
- The Foundry Mari
- The Foundry Nuke
- Substance Painter
- Faceware Analyzer
- Faceware Retargeter
- Arnold Renderer
- Redshift Renderer
- V-Ray Renderer
- Maxwell Renderer